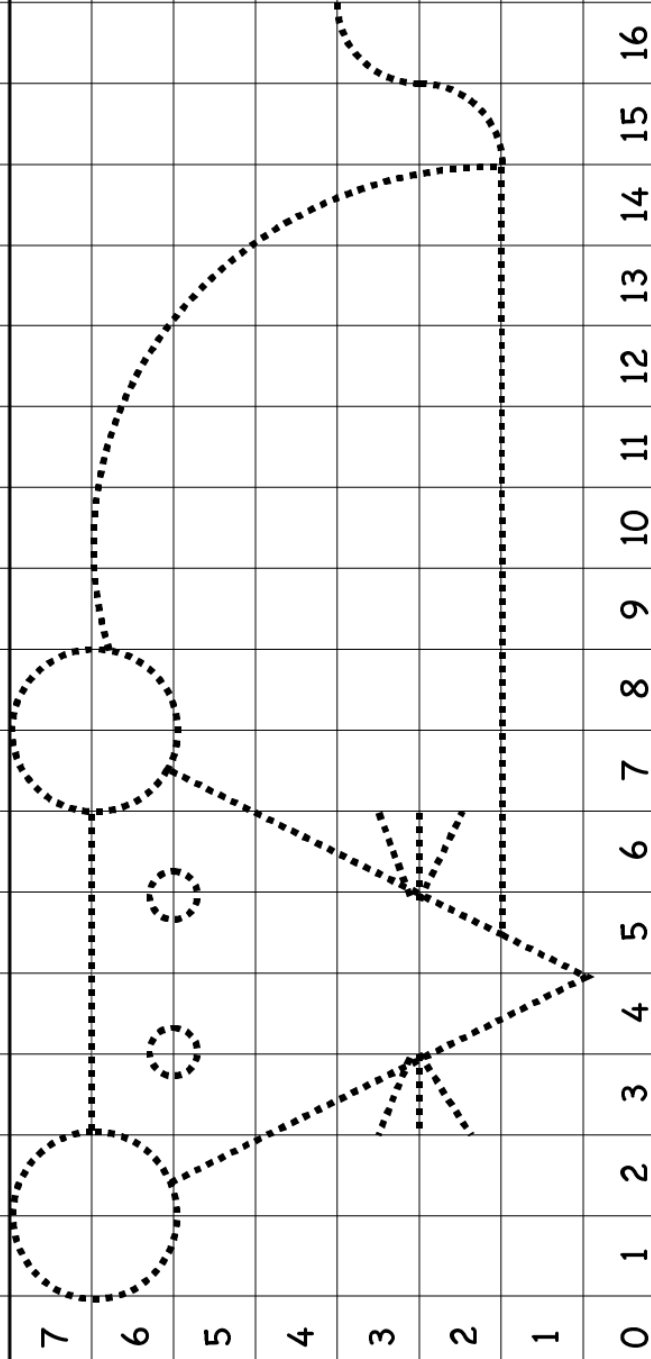


# Trace and Draw

## Trace



## Draw

